

# USER EXPERIENCE & INTERFACE DESIGN, MINOR

## CURRICULUM GUIDE

### GPA REQUIREMENT

Minor GPA: 2.0 or higher

### MINOR REQUIREMENTS

- Students must complete at least 6 credit hours in their minor from SRU
- A minimum of 6 credit hours must be upper division (courses numbered 300 and above)
- A minor shall be no fewer than 18 credits.

| Code                                                 | Title                                                         | Hours     |
|------------------------------------------------------|---------------------------------------------------------------|-----------|
| <b>Required Courses</b>                              |                                                               |           |
| COMM 248<br>or ART 214                               | Interactive Multimedia 1<br>Intermediate Studio Digital Media | 3         |
| COMM 258                                             | Interactive Multimedia 2 *                                    | 3         |
| COMM 359                                             | Interactive Multimedia 3 *                                    | 3         |
| Select one of the following:                         |                                                               | 3         |
| INDP 104                                             | Principles of Sociology                                       |           |
| PHIL 362                                             | Philosophy of Mind                                            |           |
| PSYC 105                                             | Introduction to Psychology                                    |           |
| <b>Concentration Tracks</b>                          |                                                               |           |
| Select two courses from one of the following tracks: |                                                               | 6         |
| <i>User Interface Design</i>                         |                                                               |           |
| ART 114                                              | Basic Studio Digital Media                                    |           |
| ART 214                                              | Intermediate Studio Digital Media *                           |           |
| ART 314                                              | Advanced Studio Digital Media *                               |           |
| <i>User Experience Design &amp; Research</i>         |                                                               |           |
| INDP 104                                             | Principles of Sociology                                       |           |
| INDP 310                                             | Cultural Area Studies                                         |           |
| INDP 326                                             | Society, Culture and Self                                     |           |
| INDP 330                                             | Collective Behavior                                           |           |
| PHIL 101                                             | Introduction to Philosophy                                    |           |
| PHIL 338                                             | Ethics, Technology, and the Future                            |           |
| PHIL 362                                             | Philosophy of Mind                                            |           |
| PSYC 105                                             | Introduction to Psychology                                    |           |
| PSYC 244                                             | Developmental Psychology                                      |           |
| ENGL 365                                             | Writing for the World Wide Web                                |           |
| <b>Total Hours</b>                                   |                                                               | <b>18</b> |

\* Some courses may require pre-requisites. Please see course descriptions to determine if there are any pre-requisites for that specific course.

### Important Curriculum Guide Notes

This Curriculum Guide is provided to help SRU students and prospective students better understand their intended major curriculum. Enrolled SRU students should note that the My Rock Audit may place already-earned and/or in progress courses in different, yet valid, curriculum categories. Enrolled SRU students should use the My Rock Audit Report

and materials and information provided by their faculty advisers to ensure accurate progress towards degree completion. *The information on this guide is current as of the date listed. Students are responsible for curriculum requirements at the time of enrollment at the University.*

PASSHE - Pennsylvania State System of Higher Education Institutions

MINOR IN USER EXPERIENCE & INTERFACE DESIGN (13D)

This program is effective as of Summer 2025

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